



Contra
Costa
County

To: Board of Supervisors
From: David O. Livingston, Sheriff-Coroner
Date: May 1, 2018

Subject: Shotcaller Global Inc. - GunOps

RECOMMENDATION(S):

APPROVE and AUTHORIZE the Sheriff-Coroner, or designee, to execute a software and licensing agreement, including modified indemnification language, with Shotcaller Global, Inc., in an annual amount of \$25,500 for the "GunOps" crime tracking system software tracking system for the period April 17, 2018 and renewed annually unless canceled by either party.

FISCAL IMPACT:

\$25,500 Grant Funded. No county funds.

BACKGROUND:

The Contra Costa County Office of the Sheriff's Crime Lab has been on the forefront of assisting Law Enforcement investigators with real time results and actionable intelligence. GunOps provides real-time linkages between three databases already in the Sheriff's Office domain through state-of-the art GPS technology. GunOps offers a superior product that will enable the Sheriff's Office to better detect and deter future gun-related crimes. The board will need to approve the agreement due to change in indemnification language.

☒ APPROVE

☐ OTHER

☒ RECOMMENDATION OF CNTY ADMINISTRATOR

☐ RECOMMENDATION OF BOARD COMMITTEE

Action of Board On: **05/01/2018** ☒ APPROVED AS RECOMMENDED ☐ OTHER

Clerks Notes:

VOTE OF SUPERVISORS

AYE: John Gioia, District I Supervisor
Candace Andersen, District II Supervisor
Diane Burgis, District III Supervisor
Karen Mitchoff, District IV Supervisor
Federal D. Glover, District V Supervisor

I hereby certify that this is a true and correct copy of an action taken and entered on the minutes of the Board of Supervisors on the date shown.

ATTESTED: May 1, 2018

David Twa, County Administrator and Clerk of the Board of Supervisors

By: Stacey M. Boyd, Deputy

Contact: Sandra Brown
925-335-1553

cc:

CONSEQUENCE OF NEGATIVE ACTION:

Negative action will result in the inability of the Sheriff's Office to better detect and deter future gun-related crimes.

CHILDREN'S IMPACT STATEMENT:

None.