C. 36

To: Board of Supervisors From: Melinda Cervantes, County Librarian Date: November 14, 2017 Subject: Application and Acceptance of California State Library Grant for 3-D Printers



Contra Costa County

RECOMMENDATION(S):

APPROVE and AUTHORIZE the County Librarian, or designee, to apply for and accept a grant for equipment in the form of two (2) Lulzbot Taz 6 3-D printers from the California State Library as administered by the Southern California Library Cooperative Technology TNT for Libraries project, for the period September 1, 2017 through December 31, 2019.

FISCAL IMPACT:

No Library Fund match.

BACKGROUND:

The California State Library, through the Southern California Library Cooperative, is offering 3-D printers to libraries in the state through a 2-year project to increase opportunities for developing technological capacity. Acquisition of the 3-D printers will increase the technological literacy of local communities and position libraries as creative learning spaces. The 2 printers, if awarded, will be moved among Contra Costa County Libraries so that various communities have exposure to the technology.

CONSEQUENCE OF NEGATIVE ACTION:

APP	ROVE	OTHER
RECOMMENDATION OF CNTY ADMINISTRATOR RECOMMENDATION OF BOARD COMMITTEE		
Action of	Board On: 11/14/2017	APPROVED AS RECOMMENDED OTHER
Clerks Notes:		
VOTE OF SUPERVISORS		
AYE:	John Gioia, District I Supervisor Candace Andersen, District II Supervisor Karen Mitchoff, District IV Supervisor	I hereby certify that this is a true and correct copy of an action taken and entered on the minutes of the Board of Supervisors on the date shown. ATTESTED: November 14, 2017
ABSENT:	Diane Burgis, District III Supervisor	David Twa, County Administrator and Clerk of the Board of Supervisors
Contact:	Federal D. Glover, District V Supervisor W. Beveridge /	By: June McHuen, Deputy
608-7730		

The library will not be awarded any Lulzbot Taz 6 3-D printers.

CHILDREN'S IMPACT STATEMENT:

Having a 3D printer available as regular library equipment will make 3D printing available and help facilitate creativity, design, and STEM/STEAM education as well as spur innovation through providing universal public access to emerging technology. This meets the Children's Report Card objective of Children Ready for and Exceeding in School.