



Contra
Costa
County

To: Board of Supervisors
From: David Twa, County Administrator
Date: November 17, 2015

Subject: Retitle CCTV Production Specialist to Media Production Technician and add one position to CCTV

RECOMMENDATION(S):

ADOPT position adjustment resolution no. 21730 to retitle the classification of CCTV Production Specialist (represented) (ADDL) to Media Production Technician (represented) (ADDL) at salary plan and pay grade ZB5 1304 (\$4,048 - \$4,920) (represented) and add one position in the Office of Communication and Media.

FISCAL IMPACT:

This action will result in an annual cost of \$83,000, of which \$17,000 is due to pension costs.

BACKGROUND:

The merging of web streaming and video-on-demand viewing of PEG programming with the long-standing cable broadcasting of government meetings and other videos requires a technical skill set not reflected in the current makeup of CCTV. A Production Specialist position title has been updated to reflect current technical needs of CCTV and affiliated channels, as well as other web-based production and publishing protocols.

CONSEQUENCE OF NEGATIVE ACTION:

☒ APPROVE

☐ OTHER

☒ RECOMMENDATION OF CNTY ADMINISTRATOR

☐ RECOMMENDATION OF BOARD COMMITTEE

Action of Board On: 11/17/2015 ☒ APPROVED AS RECOMMENDED ☐ OTHER

Clerks Notes:

VOTE OF SUPERVISORS

AYE: John Gioia, District I Supervisor
Candace Andersen, District II Supervisor
Mary N. Piepho, District III Supervisor
Karen Mitchoff, District IV Supervisor
Federal D. Glover, District V Supervisor

I hereby certify that this is a true and correct copy of an action taken and entered on the minutes of the Board of Supervisors on the date shown.

ATTESTED: November 17, 2015

David Twa, County Administrator and Clerk of the Board of Supervisors

By: Chris Heck, Deputy

Contact: Betsy Burkhart (925)
313-1180

If this action is not approved, the classification would not accurately reflect the operational role of this position.

CHILDREN'S IMPACT STATEMENT:

Not applicable.

ATTACHMENTS

P300 21730