

POSITION ADJUSTMENT REQUEST

NO. 26151
DATE 5/15/2023

Department District Attorney Department No./ Budget Unit No. 0242 Org No. 2805 Agency No. 42

Action Requested: Establish the Deputy District Attorney I, II, III, and IV classifications and reclassify existing positions including incumbents and vacancies to the new classifications. Please see the board order for a detailed description of the actions requested.

Proposed Effective Date: 6/1/2023

Classification Questionnaire attached: Yes No / Cost is within Department's budget: Yes No

Total One-Time Costs (non-salary) associated with request: \$0.00

Estimated total cost adjustment (salary / benefits / one time):

Total annual cost \$212,240.00 Net County Cost \$212,240.00
Total this FY \$0.00 N.C.C. this FY \$0.00

SOURCE OF FUNDING TO OFFSET ADJUSTMENT 100% General Fund, budgeted

Department must initiate necessary adjustment and submit to CAO.
Use additional sheet for further explanations or comments.

Diana Becton

(for) Department Head

REVIEWED BY CAO AND RELEASED TO HUMAN RESOURCES DEPARTMENT

Paul Reyes

05/15/2023

Deputy County Administrator

Date

HUMAN RESOURCES DEPARTMENT RECOMMENDATIONS

DATE 6/6/2023

See attached HR recommendation.

Amend Resolution 71/17 establishing positions and resolutions allocating classes to the Basic / Exempt salary schedule.

Effective: Day following Board Action.
 _____(Date)

Melissa Moglie

6/6/2023

(for) Director of Human Resources

Date

COUNTY ADMINISTRATOR RECOMMENDATION:

DATE

6/8/2023

- Approve Recommendation of Director of Human Resources
- Disapprove Recommendation of Director of Human Resources
- Other: _____

Enid Mendoza

(for) County Administrator

BOARD OF SUPERVISORS ACTION:

Adjustment is APPROVED ~~DISAPPROVED~~ xxxxxx

Monica Nino, Clerk of the Board of Supervisors and County Administrator

DATE 06-13-2023

BY 

APPROVAL OF THIS ADJUSTMENT CONSTITUTES A PERSONNEL / SALARY RESOLUTION AMENDMENT

POSITION ADJUSTMENT ACTION TO BE COMPLETED BY HUMAN RESOURCES DEPARTMENT FOLLOWING BOARD ACTION

Adjust class(es) / position(s) as follows: