

**THE BOARD OF SUPERVISORS OF CONTRA COSTA COUNTY, CALIFORNIA**  
and for Special Districts, Agencies and Authorities Governed by the Board

Adopted this Resolution on 07/12/2016 by the following vote:

		<b>Candace Andersen</b>
<b>AYE:</b>	<input checked="" type="checkbox"/> 4	<b>Mary N. Piepho</b>
		<b>Karen Mitchoff</b>
		<b>Federal D. Glover</b>
<b>NO:</b>	<input type="checkbox"/>	
<b>ABSENT:</b>	<input checked="" type="checkbox"/> 1	<b>John Gioia</b>
<b>ABSTAIN:</b>	<input type="checkbox"/>	
<b>RECUSE:</b>	<input type="checkbox"/>	



**Resolution No. 2016/456**

IN THE MATTER OF ratifying the prior decision of the Public Works Director, or designee, to fully close all of Rolph Avenue, on July 17, 2016 from 6:00 AM through 8:00 PM, for the purpose of 8th Annual Sugartown Festival, Crockett area. (District I) RC16-4

NOW, THEREFORE, BE IT RESOLVED that permission is granted to Crockett Chamber of Commerce to fully close Rolph Avenue, except for emergency traffic, on July 17, 2016 for the period of 6:00 AM through 8:00 PM, subject to the following conditions:

1. Traffic will be detoured via neighboring streets per plan reviewed by Public Works.
2. All signing to be in accordance with the California Manual on Uniform Traffic Control Devices.
3. Crockett Chamber of Commerce shall comply with the requirements of the Ordinance Code of Contra Costa County.
4. Provide the County with a Certificate of Insurance in the amount of \$1,000,000.00 for Comprehensive General Public Liability which names the County as an additional insured prior to permit issuance.
5. Obtain approval for the closure from the Sheriff's Department, the California Highway Patrol and the Fire District.

I hereby certify that this is a true and correct copy of an action taken and entered on the minutes of the Board of Supervisors on the date shown.

**ATTESTED: July 12, 2016**

David J. Twa, County Administrator and Clerk of the Board of Supervisors

*Stacey M Boyd*  
By: Stacey M. Boyd, Deputy



Contact: Bob Hendry, 925-674-7744

cc: