

C.36

CONTRA COSTA COUNTY
APPROPRIATION ADJUSTMENT
T/C 27

AUDITOR-CONTROLLER USE ONLY

FINAL APPROVAL NEEDED BY:
☒ BOARD OF SUPERVISORS
☐ COUNTY ADMINISTRATOR

ACCOUNT CODING		BUDGET UNIT: GENERAL SERVICES(Fleet Operations)		
ORGANIZATION	EXPENDITURE SUB-ACCOUNT	EXPENDITURE ACCOUNT DESCRIPTION	<DECREASE>	INCREASE
		<u>FUND 250500 FLOOD CONTROL</u>		
7505	4953	AUTOS & TRUCKS		44,063.00
7505	6301	RESERVE FOR CONTINGENCIES	44,063.00	
7505	6301	APPROPRIABLE NEW REVENUE		44,063.00
TOTALS:			\$44,063.00	\$88,126.00

APPROVED

AUDITOR - CONTROLLER
By: _____ Date: _____

COUNTY ADMINISTRATOR
By: _____ Date: _____

BOARD OF SUPERVISORS
AYES: Gioia, Uilkema, Glover & Bonilla
NOES: none
ABSENT: Piepho
ABSTAIN: none
By: C. Nelson Date: 3/17/09

(M 4134 Rev. 2/88)

EXPLANATION OF REQUEST
To appropriate estimated salvage and accumulated depreciation from equipment #3655 & 8308 being replaced by Flood Control. The vehicles meet replacement policy guidelines.

Terry Mann Deputy Director
SIGNATURE General Services 11/13/01
TITLE DATE

APPROPRIATION
ADJ. JOURNAL NO. AP00 5068

CONTRA COSTA COUNTY
ESTIMATED REVENUE ADJUSTMENT
T/C 24

ACCOUNT CODING		BUDGET UNIT: FLOOD CONTROL FUND		
ORGANIZATION	REVENUE ACCOUNT	REVENUE DESCRIPTION	INCREASE	<DECREASE>
		<u>FUND 250500 FLOOD CONTROL</u>		
7505	8982	EQUIPMENT REPLACEMENT RELEASE	41,763.00	
7505	9922	SALE OF EQUIPMENT	2,300.00	
TOTALS:			\$44,063.00	\$ 0.00

APPROVED

AUDITOR - CONTROLLER

By: _____ Date: _____

COUNTY ADMINISTRATOR

By: _____ Date: _____

BOARD OF SUPERVISORS

AYES: Bonilla, Gioia, Uilkema, Piepho, & Glover

NOES: none

ABSENT: none

ABSTAIN: none

By: C. Nilsen Date: 3/17/09

(M 8134 Rev. 2/88)

EXPLANATION OF REQUEST

To appropriate accumulated depreciation and estimated salvage on the following vehicles being replaced by Flood Control:

EQUIP#	A/C DEPR	SALVAGE	TOTAL
3655	21,090	2,000	23,090
8308	20,673	300	20,973
Total	41,763	2,300	44,063

Terry Mann
SIGNATURE

Deputy Director
General Services

2/24/2009

TITLE

DATE

REVENUE ADJ.

JOURNAL NO.

RA00 5068