

#### 2023 FIRE SEASON PREPAREDNESS

- Prevention
- Planning
- Preparation
- Response

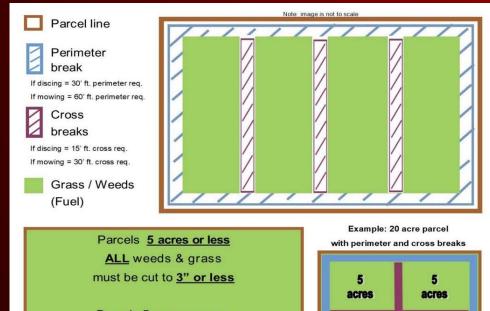


### EXTERIOR HAZARD DEADLINE IS JUNE 4<sup>TH</sup>

- Notices have been mailed to parcels in violation
- Cut all weeds and grasses to 3" or less
- Five acres or more also need fuel breaks

acres

acres



Parcels <u>5 acres or more</u> are required to have <u>perimeter breaks</u> as well as <u>cross breaks</u> every <u>5 acres</u>



# WWW.CCCFPD.ORG/WILDFIRE-PREP/



#### **DEFENSIBLE SPACE**

WHAT YOU CAN DO TO BETTER PROTECT YOUR FAMILY AND HOME FROM A WILDFIRE



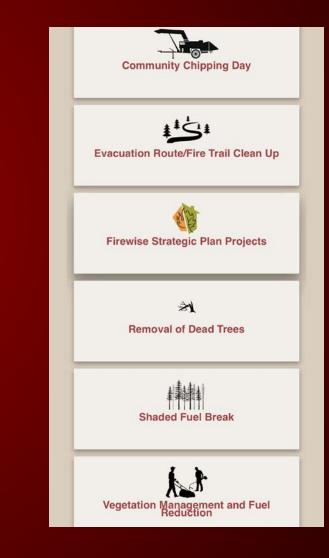
## CCC WILDFIRE MITIGATION PROGRAM

Identify projects in the community

Gain support from your fire department

Apply for funding

Consider becoming Firewise



## **VEGETATION MANAGEMENT**

- Fuel Reduction
- Countywide
- Partner with Cities
- Partner with other Fire Agencies





# **COUNTY-WIDE FIRE SERVICE PREPAREDNESS**

- Annual Refresher Training Classroom and Field
- Fire Trail Maintenance
- Annual Weed Abatement & Enforcement
- Annual meeting with CAL FIRE Pre-season Coordination
- East Bay Incident Management Team (EBIMT) Capability
- Multi-Agency Exercises
  - Live Fire Training
  - Certified Training





# FIRE SEASON – ONGOING EFFORTS

- Regular Communication and Coordination
- CA OES Funded Prepositioning
  Overhead Chief Officers and Dispatch
  - Surge Capacity Fire Engines
  - Specialty Equipment
- Weather Monitoring
  Fire Weather Watches
  - Fire Weather Warnings



# **2023 EVACUATION MANAGEMENT PLATFORM**

- Evacuation Planning Software Implemented
- Countywide Pre-designated Zones
- Fire-Law-OES-CWS Coordination







## CREW 12- WILDLAND HANDCREW

Measure X Funded

• 7-day per week coverage

 Emergency response throughout the County

 Mutual Aid outside the County with approval





# ADDITIONAL FIRE SUPPRESSION CAPACITY

- 2023 Additions
  - Fire Station 74 Pinole
  - Truck 81 Antioch
  - Truck 92 Brentwood
  - Rescue 86 Bay Point

- 2022 Additions-
  - Fire Station 95 Oakley
  - Fire Station 4 Walnut Creek





