

CONTRA COSTA COUNTY OFFICE OF THE SHERIFF DAVID O. LIVINGSTON SHERIFF - CORONER

December 10, 2019

Mr. Monish Sen, Senior Civil Engineer- Traffic

Transportation Engineering Division, Contra Costa County Public Works

255 Glacier Drive, Martinez, California 94553

Dear Mr. Sen,

I have received your request regarding support and endorsement for temporary road closures at the corner of First and Silver, Warren Drive, Harold Street, and a portion of the roadway on North Jade and Market Street in North Richmond for the Housing Authority of Contra Costa County.

Upon evaluating the request, a review of the criminal activity and service response calls by the Sheriff's Office was conducted. For the reporting period between December 01, 2018 and November 30, 2019, a total of approximately 300 service calls were recorded. Those calls range from 911s, auto burglaries, various disturbances, security checks, service to citizens, suspicious subjects, suspicious vehicles, traffic stops, warrant arrests, vandalisms, trespass, and various other crimes and civil stand-by'.

The statistical data approximates what would be considered a high crime area. The locations and affected areas lends itself to a plethora of various types of criminal activity. It does not seem unreasonable to exercise prevention measures such as temporary road closures which would restrict access to and hopefully reduce or prevent criminal activities in these areas.

In order to reduce concern for the ability of emergency personnel to gain access when necessary, I recommend that the closures have some sort of gates with breakaway locks or similar apparatus in place.

There are currently no objections at this time for temporary road closures. Thank you for the opportunity to respond to this request. Should you have any questions, please contact me at (510) 262-4206.

Sincerely,

DAYID O. LIVINGSTON, Sheriff

By: Lieutenant Joseph Buford Office of the Sheriff

Patrol Division, Bay Station 5555 Giant Highway Richmond, California 94806

(510) 262-4206